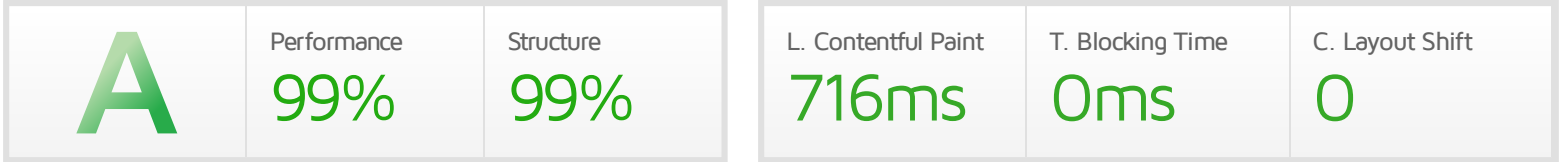


Performance Report for: <https://avd.interpixels.net/>

Report generated: Tue, Feb 1, 2022 10:12 PM +0100
 Test Server Location: London, UK
 Using: Chrome (Desktop) 90.0.4430.212, Lighthouse 8.3.0



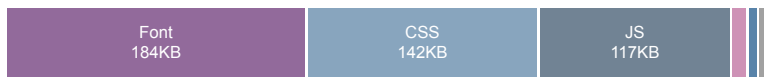
Top Issues

| IMPACT | AUDIT | |
|--------|--|-----------------------------|
| Low | Use a Content Delivery Network (CDN) | 7 resources found |
| Low | Serve static assets with an efficient cache policy | Potential savings of 41.9KB |
| Low | Eliminate render-blocking resources | Potential savings of 28ms |
| Low | Avoid an excessive DOM size | 137 elements |
| Low | Avoid enormous network payloads | Total size was 461KB |

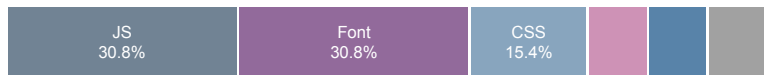
Page Details



Total Page Size - 460KB



Total Page Requests - 13



■ HTML
 ■ JS
 ■ CSS
 ■ IMG
 ■ Video
 ■ Font
 ■ Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

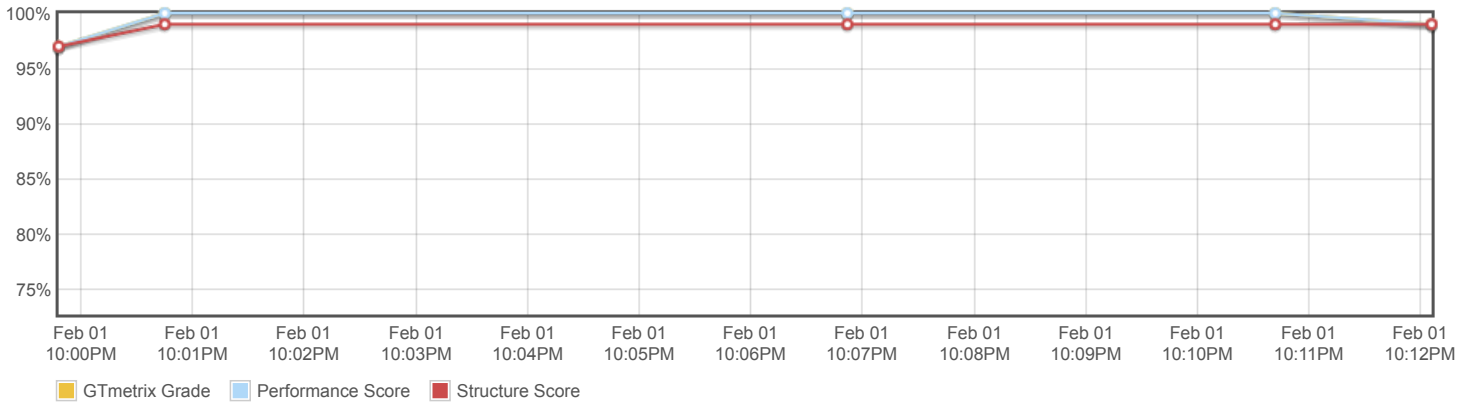
About GTmetrix



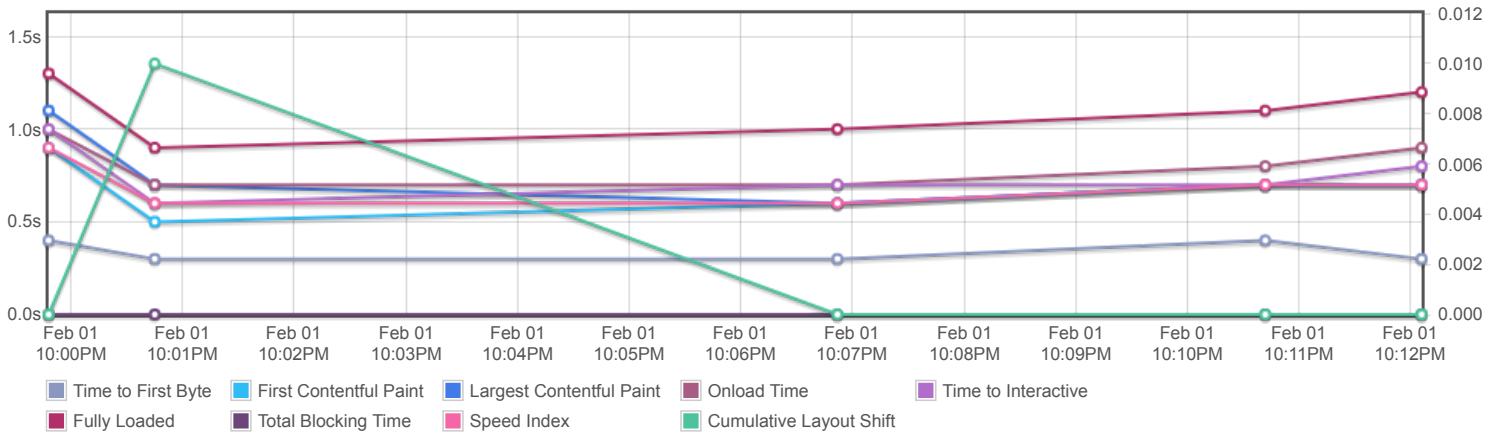
GTmetrix is developed by the good folks at Carbon60, a Canadian hosting company with over 26 years experience in web technology.

<https://carbon60.com/>

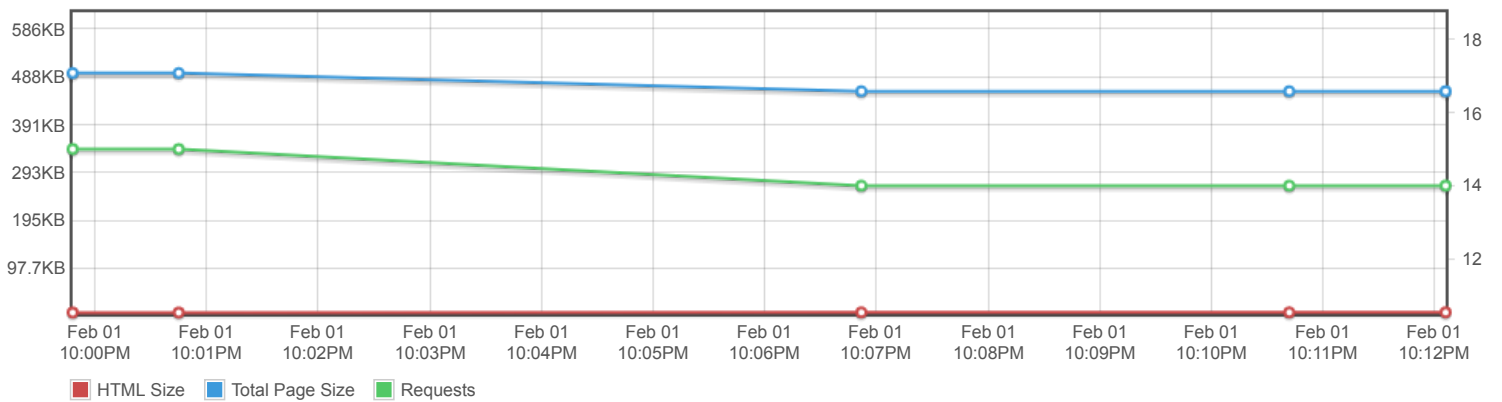
Page scores



Page metrics

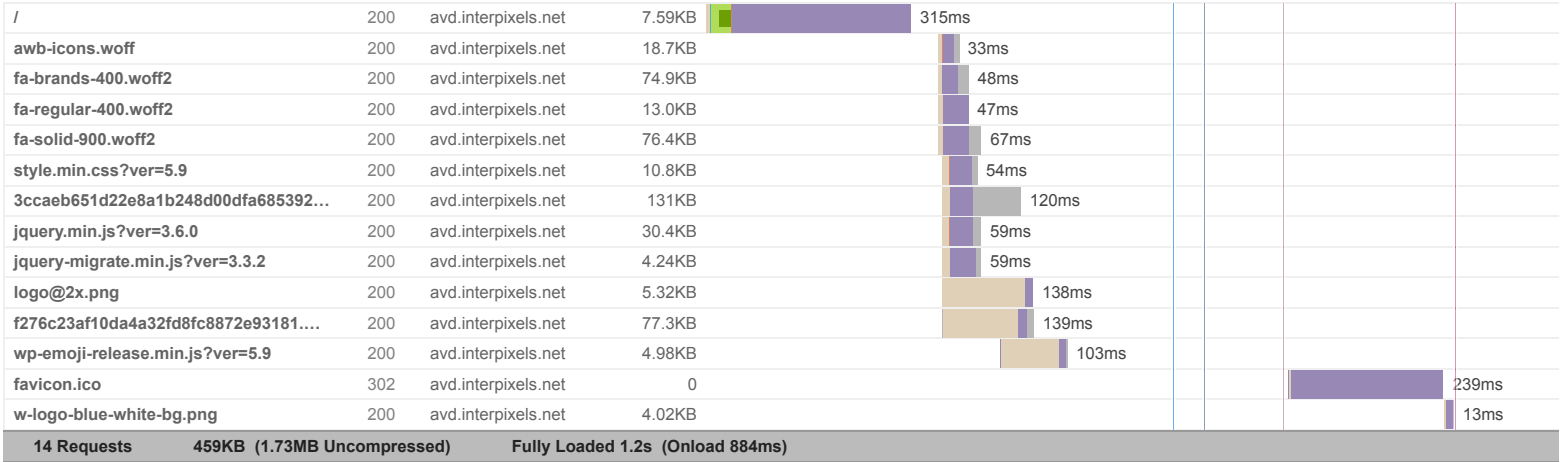


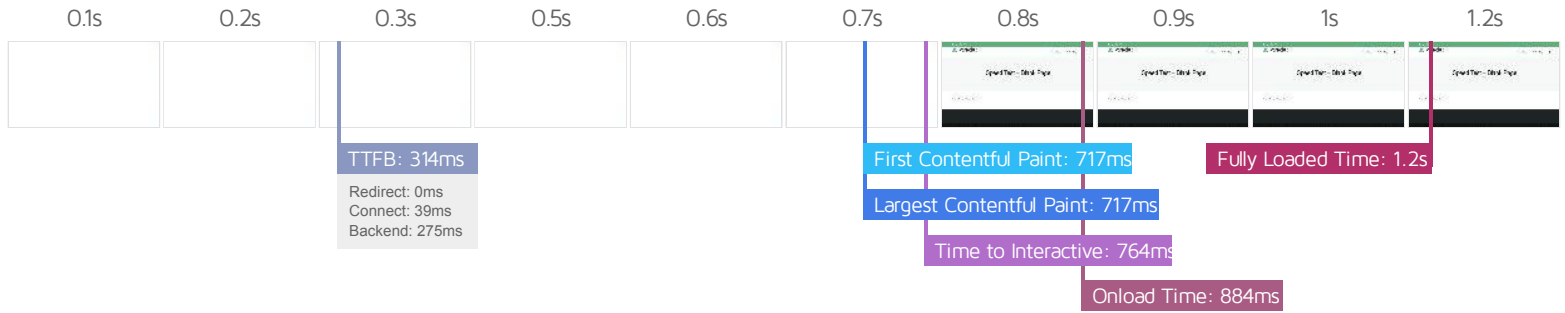
Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Speed Test: Avada – Just another WordPress site





Performance Metrics

| | | | |
|--|--|---|--|
| <p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p> | <p>Good - Nothing to do here</p> <p>716ms</p> | <p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p> | <p>Good - Nothing to do here</p> <p>764ms</p> |
| <p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p> | <p>Good - Nothing to do here</p> <p>706ms</p> | <p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p> | <p>Good - Nothing to do here</p> <p>0ms</p> |
| <p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p> | <p>Good - Nothing to do here</p> <p>716ms</p> | <p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p> | <p>Good - Nothing to do here</p> <p>0</p> |

Browser Timings

| | | | | | |
|------------|-------|-------------|-------|--------------|-------|
| Redirect | 0ms | Connect | 39ms | Backend | 275ms |
| TTFB | 314ms | First Paint | 717ms | DOM Int. | 749ms |
| DOM Loaded | 763ms | Onload | 884ms | Fully Loaded | 1.2s |

| IMPACT | AUDIT | |
|--------|---|----------------------------------|
| Low | Use a Content Delivery Network (CDN) | 7 resources found |
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| Low | Eliminate render-blocking resources | Potential savings of 28ms |
| Low | Avoid an excessive DOM size | 137 elements |
| Low | Avoid enormous network payloads | Total size was 461KB |
| Low | Avoid long main-thread tasks | 3 long tasks found |
| Low | Reduce JavaScript execution time | 266ms spent executing JavaScript |
| Low | Reduce unused CSS | Potential savings of 136KB |
| Low | Reduce initial server response time | Root document took 275ms |
| Low | Avoid serving legacy JavaScript to modern browsers | Potential savings of 6.70KB |
| Low | Avoid chaining critical requests | 5 chains found |
| Low | Reduce unused JavaScript | Potential savings of 49.8KB |
| N/A | Largest Contentful Paint element | 1 element found |
| N/A | Minimize main-thread work | Main-thread busy for 580ms |
| N/A | User Timing marks and measures | |
| N/A | Reduce the impact of third-party code | |